Farming Simulator
TITANIUM EDITION
600
CASE IH
EVERYONE
E
ESRB
Online Interactions Not Rated by the ESRB
GIANTS SOFTWARE
FOCUS HOME INTERACTIVE

IMPORTANT HEALTH WARNING ABOUT PLAYING VIDEO GAMES

Photosensitive seizures
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms - children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

HELP - TECHNICAL SUPPORT

If you encounter difficulties installing or running Farming Simulator Titanium Edition, do not hesitate to contact our technical support department by email.

E-Mail : support@focus-home.com

Please provide our tech support team with as much information as possible on the type of problem you are experiencing, how and when it occurs, and your PC's DxDiag.

INSTALLATION

BEFORE YOU GET STARTED
Before installing the game please make sure your computer fulfills the system requirements:

- Microsoft Windows XP, Windows Vista, Windows 7 or Windows 8
  Mac OS X 10.6.1, 10.7.1 or 10.8.1
- 2.0 GHz Intel or equivalent AMD processor
- Nvidia Geforce 8600, ATI Radeon X1600 graphics card or better (min 256 MB VRAM)
- 1 GB RAM
- 2 GB free hard drive space
- Soundcard
- DVD-ROM Drive

PC INSTALLATION
Insert the DVD into your PC's DVD ROM drive and the installation should start automatically. If the autostart function has been deactivated, click on My Computer, choose your DVD device and then double click the file with the name cdstart or cdstart.exe.

Then, click on the button "Install the game". Once the installation is done, and before installing the Titanium content, you will first need to launch the game.

At first launch, you will be asked to enter the key product, which can be found inside the DVD box, or on your purchase confirmation mail (if you bought the game by download).

Once done, please click on "Install the Titanium content". An activation key will be asked, which can also be found inside the DVD box, or on your purchase confirmation mail. Once the activation done, the Titanium content will install.

MAC INSTALLATION
Insert the DVD into your DVD drive. Please double click the disc icon that shows up on your desktop, and then select the game icon to drag and drop it in the [Applications] folder.

Once the installation is done, and before installing the Titanium content, you will first need to launch the game.

At first launch, you will be asked to enter the key product, which can be found inside the DVD box, or on your purchase confirmation mail (if you bought the game by download).

Once done, please click on the icon which shows "Double click to install the extra content". An activation key will be asked, which can also be found inside the DVD box, or on your purchase confirmation mail. Once the activation is done, the Titanium content will install.

INTRODUCTION

Welcome to **Farming Simulator Titanium Edition.** The manual has been designed to help you take your first steps in this world full of possibilities. Find out everything you want to know about the different crops, livestock, fertilizers, and vehicles in the game.

The guide is nonetheless not complete; experience is still the best teacher in Farming Simulator. So give it a try!

MAIN MENU

Once you have launched the game, you will access the main menu of the game where you can choose from the following menus:

CAREER
This is the main part of the game. In this mode, you are completely free to decide what jobs you are going to carry out and how you are going to develop your best farm.

MULTIPLAYER
Play with players from all over the world, and collaborate together to develop your best farm.

TUTORIAL
The tutorials are designed to introduce new players to the basic mechanics of the game. When you press Esc during a tutorial, a summary of the objectives to achieve is displayed.

DOWNLOAD MODS
Customize the game by downloading mods.

ACHIEVEMENTS
This is where you can check the rewards you have unlocked.

OPTIONS
Set up the game options according to your preferences.

CREDITS
Find out who participated in the development of the game.

QUIT
Quit the game.

STARTING A NEW GAME

We recommend playing the tutorials before starting a new career. They help you become familiar with how the game works and with the different types of vehicles.

To start a new game:

1. First select career mode in the main menu.

2. Select the location you want to save your progress to from the list.

3. You are then proposed, three levels of difficulty: Easy, Normal, and Hard. A description of the difficulty is displayed.

4. Finally, select the map you want to play on: Hagenstedt or Westbridge Hills.

If, after playing the first map, you want to play a game on the second, go through the steps from the start; select an empty save game location and select the map you want.

5. You then begin your career with a few fields and a small number of vehicles.

SAVE/LOAD

Farming Simulator Titanium lets you manually save your progress at any point (Press Esc to pause the game, then click on Save to save it).

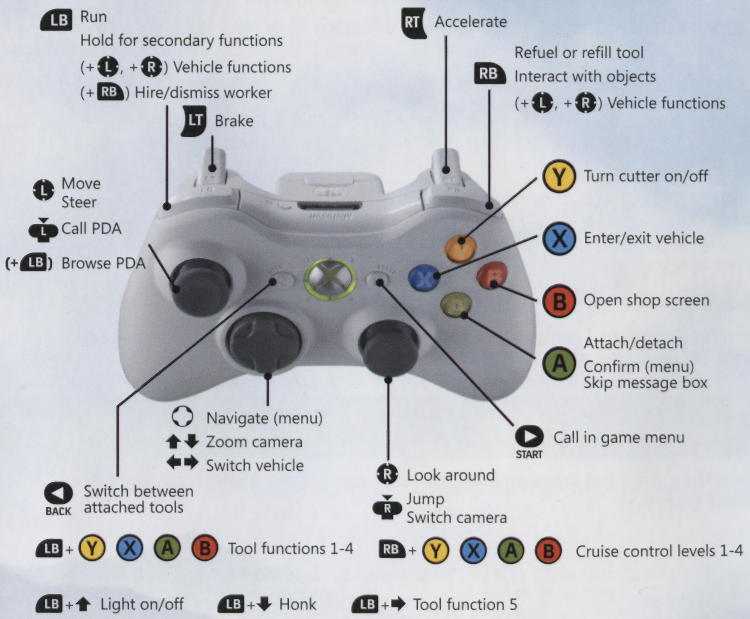
Notes : *The game does not have an auto-save function. It is therefore strongly recommended that you regularly save your game.*

Once the game has been saved, you can access it via **Main Menu > Career > Select game.**

GAME CONTROLS

Farming Simulator Titanium Edition supports mouse, keyboard or a gamepad like the Microsoft Xbox 360 Controller for Windows. You can adjust the controls according to your preferences in the options menu or use the default settings as shown here:

XBOX 360® CONTROLLER FOR WINDOWS ONLY



The vehicle functions are used for the more complex vehicles, like the front loader, so you can move their arms and attached tools.

Some buttons have several functions. To activate secondary functions you need to press and hold LB or RB.

The fourth cruise control level allows you to adjust the speed of your tractor to that of a driving combine harverster.

MOUSE & KEYBOARD

Action	Key	Mouse
GENERAL CONTROLS		
Move	W A S D	
Look around	Arrow keys	Mouse movement
Run	Shift left	
Jump	Space	
Skip message box		Left mouse button
Open shop screen directly	P	
Light on/off	F	
Activate PDA/switch through screens	I	
Call menu	ESC	
Chat (multiplayer)	T	
Interact with objects	R	
Change time scale	7 8	
Transfer money (multiplayer)	L	
VEHICLE CONTROLS		
Steer	W A S D	
Move camera	Arrow keys	Mouse movement
Enter/exit vehicle	E	
Switch camera	C	
Zoom camera	Page down/Page up	Mouse wheel
Move front loader/telescopic loader	J K N M	Buttons + movement
Attach/detach implement Unload tipper	Q	
Switch between vehicles	Tab	
Hire/dismiss worker	H	
Lower/lift tool	V	
Tool function 1 2 3 4 5	B X O V Y	
Switch between attached tools	G	
Refuel or refill tool	R	
Cruise control levels	1 2 3 4	

PDA

You have a PDA that you can check with the I key of your keyboard. Press this key several times to change category.

When you are in the PDA's 'Map' menu, press 9 to switch between the 2 different levels of zoom.

When you are in the other PDA menus, pressing I control scrolls through the different pages of information.

INTERFACE AND GAME SYSTEM

GAME INTERFACE

1. Control screen: indicates the actions you can perform.

2. PDA

3. a. Time of day

b. Time scale: You can change this value to speed the game up via the options menu.

c. Day/night cycle indicator

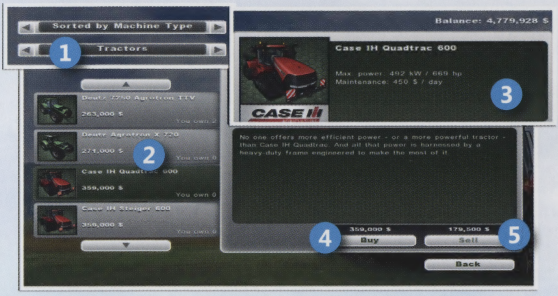
4. Bank account: tells you what your sales figure is and how much money you have.

STORE

North of your farm there is a vehicle store where you can purchase vehicles, equipment, and animals.

You can access it at any time by pressing the P key. You still have to go there to pick up your purchases.

STORE INTERFACE


Sorted by Machine Type
Tractors
Balance: 4,779,928 $
Case IH Quadtrac 600
Max. power: 492 kW / 669 hp
Maintenance: 450 $ / day
CASE IH
No one offers more efficient power - or a more powerful tractor - than Case IH Quadtrac. And all that power is harnessed by a heavy-duty frame engineered to make the most of it.
359,000 $
Buy
179,500 $
Sell
Back
1
2
3
4
5

1. Equipment categories
2. Equipment available in the selected category
3. Equipment data sheet
4. Equipment purchase price
5. Selling price

SALES

From time to time the vehicle store has temporary sales on specific equipment. You also receive a message to make sure you don't miss it.

PAUSE MENU

There are several tabs.

- **Briefing**
- **Map views:** has different displays showing what's growing where, as well as the state of your fields. You can change these displays with the arrows in the right bottom.
- **Vehicle selection:** displays a map indicating the current position of all of your equipment. If you want, you can reinitialize their positions by checking the square on the right bottom, then by selecting the vehicle icon on the map.

  To quickly get to the vehicle of your choice, please select its icon on the map.
- **Configuration:** This is where you can adjust several game options, such as the time scale, the mission frequency, and the help display on the maps.

FIRST STEPS IN THE GAME

This is the main part of the game. You are in charge of your farm and free to develop it at your own pace.

At the start of the game you can walk into the rotating symbols with question marks to get gameplay information relevant to this location. You can also use the phone booths to receive further hints about the game.

SILOS

There are several silos at your farm where you can store your harvest temporarily. Each silo is labeled with the grain type it contains. To store your harvest in a silo you have to unload a filled tipper into the pit next to the silos. When the trailer stands in the correct position, a blue icon is displayed, and you can unload the tipper.

To load a tipper you have to steer it underneath the silo of the desired grain type. The pipe opens automatically as soon as you are positioned correctly.

Potatoes and sugar beets are located separately in the storage building next to the silos. Behind the building are two conveyor belts that allow you to fill your trailers.

PURCHASING FIELDS

To work a field you have to buy it first. Each field not in your possession has a rotating buy symbol in its center. If you activate this symbol, a description of the field is displayed (field area & price) and you receive the option to purchase it.

The buy symbol of each field is at the same spot where you see the field's number on the PDA map. Fields already in your possession are marked with green numbers on the map.

Occasionally a field is being auctioned off. This gives you the opportunity to purchase the field for significantly less money, if you manage to be the highest bidder at the end of the auction. If you do not want to bid at a field auction you can always buy the field later on for the regular price.

HIRING A WORKER

You can hire a worker to help you in the fields. This person will give you a hand with a specific task, such as harvesting.

You can start and stop a worker as often as you like by pressing H. Note that all work deserves a wage, and so each time you use a worker, it means money is deducted from your revenue.

MAKING MONEY

SELLING CROPS

To make money, you have to grow plants and deliver each harvest to one of the unloading stations. The prices of the different types of grains constantly change and the stations don't all accept the same ones, and don't pay the same prices. Check your PDA to see the applicable prices.

SELLING ANIMAL PRODUCE

If you buy animals, you gain another source of income: cows produce milk, sheep provide wool, and chickens lay eggs. It's up to you to make sure you get the best price for your products.

MISSIONS

At regular intervals, you get the chance to carry out specific missions in a set time.

If you accept the mission, an indicator starts to blink on the map, showing you where you have to go. There is also a countdown telling you how much time you have left to complete the task.

You earn money for each mission you successfully complete.

TYPES OF SEEDS

You are free to choose which of the four types of grains (wheat, rape, barley, or corn) you want to sow.

Nonetheless, you should only sow what you can reap, as ripe grain starts to rot if not harvested. To reap corn, you need a combine harvester with a specially designed corn blade that can be bought at the store.

wheat

rape

corn

barley

POINTS OF SALE & GRAIN PRICES

To make money, you have to deliver your harvest to one of the points of sale (train station, flour mill, inn, freight yard, or warehouse).

The price depends on the frequency and quantity sold for each type of grain. For example, if you keep selling rape, its price keeps decreasing until you make almost no profit.

On the other hand, the types of grains that you don't sell for a while will fetch a high price. Check the figures on your PDA to see the applicable prices at each point of sale.

GREAT DEMAND

Since the unloading stations are competing with each other, it can happen that a station detects a sudden need for a certain commodity. In that case a temporary great demand starts.

During a great demand the unloading station in question offers a significantly higher price than its competition. You receive a message as soon as a great demand starts and you can look up all currently running demands on your PDA.

FINANCES

Another way to make money and manage your finances consists of going to the bank.

If you go to an ATM and activate the rotating money symbol, you can see a detailed overview of your financial situation.

In the finance screen you can see all income and expenditures of the current day and the two days prior. The loan you have from the bank is also displayed.

If you need more money urgently, you can borrow some from the bank here in steps of 5000$. However, at the end of each day, you will have to pay excessive interest on the loans you take out.

VEHICLES AND IMPLEMENTS

To successfully tend to your fields and feed your animals regularly, you have a large selection of vehicles and tools at your disposal:

TRACTORS

Many tools can only be used when they are attached to a tractor. The larger and heavier the implement, the sturdier and more powerful the tractor needs to be.

FRONT LOADERS

The front loader or telescopic loader allows you to perform tasks like transporting pallets of sheep wool or unloading manure into a manure spreader.

PLOWS

Before you can seed your fields, you need to loosen up the soil with a plow. There are several plows of different sizes available at the shop.

SOWING MACHINES

Depending on the sowing machine model you can sow different kinds of seeds. The description at the vehicle shop gives you more information.

Sowing machines empty as they are used. To refill them you need to bring them to seed pallets which can be found at your farm, at the farm shop and at the garden center.

SPRINKLER

To improve the eventual harvest, you can fertilize growing plants with a sprayer.

The sprayers empty as they are used and have to be refilled at the blue fertilizer tank located on your farm.

If you have cattle, you can use manure to fertilize your fields in a more organic way.

COMBINE HARVESTERS

Once the grain is ripe you can climb into a combine, attach the fitting cutter and harvest the field.

To harvest corn you need to attach specially designed corn headers.

TRAILERS

Once a combine's tank is full, you can unload the harvest into a tipper. Then you can drive the trailer to one of the unloading stations where you receive money for your crop.

If you do not want to sell your harvest directly, you can store it temporarily in the silos at your farm.

BALERS

The straw that accumulates during the threshing process can be pressed into bales. There are balers available for square and for round bales.

AUTOMATIC BALE LOADERS

The automatic bale loader makes collecting and transporting square bales a lot easier. Afterwards you can stack the bales wherever you need them.

CULTIVATORS

Use a cultivator to loosen the soil. After cultivating a field, you can seed it again.

MOWERS

Use a mower to cut grass. Grass ready to be mowed can be found almost anywhere, but you can also create your own grass fields.

FORAGE WAGON

Attach the wagon to a tractor, activate it and then drive over mowed grass to load it. You can feed the hay to your animals or dump it on one of the green haystacks.

TEDDER

To accelerate the drying process of mowed grass, you can turn it with the rotor tedder.

WINDROWER

The windrower prepares mowed grass by raking it into windrows which makes it easier for the forage wagon or the baler to collect it.

POTATOES

To plant potatoes you have to purchase the correct machines. First you need a potato planter, like the GL 420 from Grimme. To fill the machine with potatoes, you can place it under the conveyor belt at your farm or haul potatoes manually with a frontloader plus shovel. You can also fill the planter at the pallets with seeds, though that costs you additional money.

To harvest the potatoes you need the self-propelled potato harvester TECTRON 415 from Grimme. With this massive vehicle you can retrieve your potatoes in no time. After harvesting them, you can unload your potatoes into a trailer by positioning it underneath the harvester's bunker head.

SUGAR BEETS

Similarly to potatoes you need special machinery to plant and harvest sugar beets. For sowing you can use the precision airplanter EDX 6000 from AMAZONE. Sugar beet seeds are available at the seed pallets at your farm, at the farm shop or at the garden center.

To harvest sugar beets you can use the self-propelled sugar beet harvester MAXTRON 620 from Grimme. This machine works similar to the potato harvester.

CATTLE MANAGEMENT

Aside from vehicles and tools you can also buy livestock at the shop. If you purchase cows, they are automatically transported to their pasture.

MILK PRODUCTION

Cows only give milk if they are well-fed. You can feed them with hay, cut corn, or straw. If you give them enough, they produce more milk. If you don't give them enough of one of them, the milk production will be cut in half.

The statistics of your PDA keep you informed about the fill level of the feeding trough (hay) and the driving silo (chopped corn).

The milking robot on the cow pasture automates the milking process. The cows walk through the installation on their own if they feel like giving some milk.

The dairy's milk truck drives to your cow pasture daily and picks up the stored milk. At the end of each day the money earned from sold milk gets booked to your account.

SLURRY TANKER

Aside from milk your cows also produce liquid manure which is stored in the blue tank at the cow pasture.

This is where you can fill the slurry tanker in order to spread the manure on your fields as an organic fertilizer. You can also fill it at the Biofuel factory.

MANURE SPREADER

With this trailer you can spread manure on your fields. Use the front loader's shovel to haul manure from the dungheap next to the cow pasture into the manure spreader.

FORAGE HARVESTER

As mentioned earlier, you can provide your cows not only with grass but with chopped corn as well. Corn silage is produced by the Krone forage harvester.

Since the forage haverster has no tank of its own, you either need to directly attach a trailer to it or hire a worker and drive along the harvester with a trailer.

Unload corn silage at the driving silo next to the cow pasture or unload it into one of the silos at the biogas plant.

MIXER WAGON

If you want to optimize the forage for your cattle you can use the Kuhn SPV Confort 12. The self-propelled mixer wagon allows you to mix hay, silage and straw. As soon as the proportions are within an acceptable range, the forage symbol to the right goes from red to light blue and you can start feeding your animals.

SHEEP

As with cows, any sheep you buy automatically get transferred to their pasture. The sheep are the only animal that produces wool.
The more animals you have and the happier they are, the more quality wool they will produce.There is a concrete slab at the sheep pasture where a pallet of wool appears in regular intervals. You can use a front loader to pick up and transport these pallets to the area marked out at the spinning mill where they are sold.

CHICKENS

Similar to cows and sheep, the amount of eggs your hens produce mainly depends on their number and their happiness. Visit the chicken coop and collect all the eggs you can find in the area. Eggs can be sold in the village or at the farm shop at the rotating egg symbol.

MULTIPLAYER

Farming Simulator Titanium Edition allows you to manage your farm together with several other players via Internet or LAN.

Select 'Multiplayer' in the main menu to start a multiplayer game or to join an already created game.

JOIN GAME
Select this option to join an existing game. You get to see a list of the currently available games from which you can choose one. If a game is running with mods, you need to install them as well. You can look at the details of each game to see which mods are required.

CREATE GAME
Here you can create your own game that other players can join. As with a regular career game you first select a savegame, difficulty and map. In the following screen you can adjust additional settings, like the maximum number of players allowed in the game or the mods used. A click on 'Start' opens the game.

CHAT
To communicate with other players in the game you can start the chat by pressing T and then type a short text message.

TRANSFER MONEY
In a multiplayer game each player has their own account balance. However, you can transfer money to other players by pressing L. This opens a screen where you can select the player and the amount you want to transfer.

For further information about multiplayer games please visit the support section of **www.farming-simulator.com.**

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HAGENSTEDT MAP

1-42	Fields	
A	Port	
B	Farm shop	
C	Vehicle shop	
D	Village	
E	Biogas plant	
F	Camping site	
G	Inn	
H	Freight yard	
I	**My Farm**	
J	Dairy	
K	Garden center	
L	Water tower	
M	Sheep pasture	
N	Grain mill	
O	Spinning mill	
P	Cow pasture	
Q	Golf course	

KEY SPOTS

SELL	PLAYER
Grain unloading	Player's silo
Grass unloading	Sheep pasture
Sale of eggs	Cow pasture
Spinning mill	Chicken coop
BUY	**HELP**
Gas station	Phone booths
Shop	Finance

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WESTBRIDGE HILL MAP

1-21 Fields

- **A** Baseball field
- **B** Garden Center
- **C** Warehouse
- **D** Village
- **E** Camping site
- **F** Freight yard
- **G** Shop
- **H** **My Farm**
- **I** Flour Mill
- **J** Sheep pasture
- **K** Drive-in theater
- **L** Dairy
- **M** Restaurant
- **N** Biogas plant
- **O** Cow pasture
- **P** Spinnery
- **Q** Diner

KEY SPOTS

SELL	PLAYER
Grain unloading	Player's silo
Grass unloading	Sheep pasture
Sale of eggs	Cow pasture
Spinning mill	Chicken coop
BUY	**HELP**
Gas station	Phone booths
Shop	Finance

TIPS

- If you leave certain grain types in their ripe state for too long they wither away. Only sow as much as you can reap in time.
- All the vehicles and tools you own continually cause running costs which you can look up in the finances view. The smaller you can keep your arsenal of machines, the lower is its price over time.
- Depending on the selected difficulty, your silos are already filled with grain. Sell the grain to improve your funds early in the game.
- It is a good idea to park vehicles at important locations (e.g. the cow pasture or the vehicle shop). This way you can quickly get there just by switching through the vehicles.
- If the grain prices are at an all-time low, you can store your harvest in the silos at your farm and wait a few days for the prices to stabilize.

ADVICE

Here are some tips to help you start the Farming Simulator adventure on the right foot.

- You can obtain more information about Farming Simulator during the game by going to the Telephone Booth or by checking the tutorials via the Main Menu.
- At the start of your farming career, there is a field ready for harvesting next to your farm. You can harvest the field, then put the wheat in the closest tractor trailer and then go sell your grain in town.
- It is possible to hire a worker to harvest the field for you but it will cost money.
- You can also store your harvest in the silos near your farm in order to sell it when the market price is higher.
- Once the harvest is complete, use a cultivator to plow the ground and plant new seed with the sowing machine.
- At the start of the game, only buy the vehicles you need. It costs money to maintain them.
- The missions are a quick way to make money. Don't wait too long before buying a Front Loader, its pallet fork and a Mower so you can carry them out.
- If you acquire beehives and chickens at the start of the game, you will have regular income at a low cost.
- On the other hand, you should wait before investing in livestock (cows and sheep), as the necessary equipment and maintenance is expensive.

CREDITS

GIANTS SOFTWARE

Executive Producer
Christian Ammann

Lead Programmer
Stefan Geiger

Lead Artist
Thomas Frey

Lead Designer
Renzo Thönen

Lead Animator
Mikael Persson

Programmers
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Jonathan Sieber
Melanie Imhof
Manuel Leithner
Eddie Edwards
Claire Rogers
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Marc Schwegler

Artists
Jozef Rolincin
Thomas Flachs
Roger Gerzner
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Sound Designer
Tobias Reuber

Music Composer
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QA Lead
Chris Wachter

QA Testers
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Manuel Adams
Lukas Guhl
Hans-Peter Imboden
Norman Görk
Sven Bräutigam
Alain Levy

FOCUS HOME INTERACTIVE

Department of Agriculture
Cédric Lagarrigue

Farmer Wants a Wife
Thomas Barrau
Anne-Sophie Vernhes
Tristan Hauvette
Xavier Assémat
Adrien Rotondo
Sandra Mauri
Thibault Chuffart
Thomas Corbino

Rippers
Luc Heninger
Mohad Semlali
Nathalie Phung
Thierry Ching
Florent D'Hervé
Théophile Gaudron
Pierre Del Grosso

Peon
Ugo Ribaud
Xavier Sanson
Christopher Pierron
Rémi Lebigre
Pierre Chiron
Paul Fiat
Jérémia Forêt
Jean-Michel Comtois
Marie-Thérèse Nguyen

Farmers' Almanac
Marie-Caroline Le Vacon

Agricultural Retailers Association
John Bert
Aurélie Rodrigues
Aline Janzekovic
Vincent Chataignier
Yann Le Guellaut
Stéphanie Olbé
Vincent Duhnen

Farmville inhabitants
François Weytens
Diane Dufraisy-Couraud
Manon Lestrade

City guys
Stéphan Le Gac Savoye
Camille Lallement

Organic farming
Jean-Michel Hellendorff
Damien Duca
Dimitri Robert

Chicken Run
Jean-Joseph Garcia
Gildas Souka
Aurélien Clou

Meteorological Service of Canada
Nathalie Jérémie
Adrien Bro
Florette Nsele
Stéphane Figon
Maureen Bolger
Areski Ouazir
Lasconie Lukusa M.
Ramata Diallo

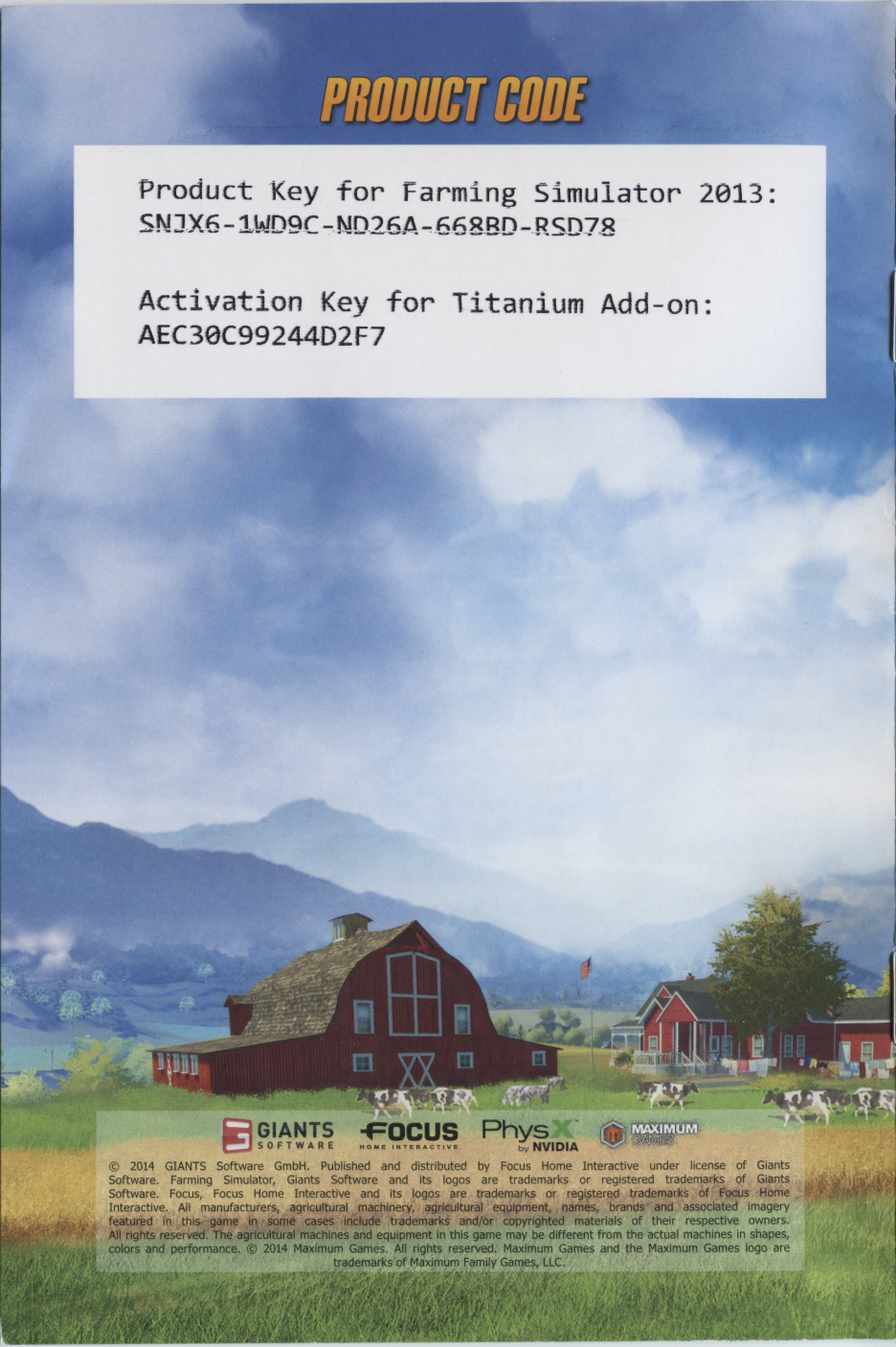
Food Industry Lobby
Deborah Bellangé

Sheperd
Jean-Pierre Bourdon

PRODUCT CODE

Product Key for Farming Simulator 2013:
SNJX6-1WD9C-ND26A-668BD-RSD78

Activation Key for Titanium Add-on:
AEC30C99244D2F7



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